

Python: module vcs.taylor

vcs.taylor

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class *Gtd*

Methods defined here:

__init__(self)

__setattr__(self, name, value)

addMarker(self, status='on', line=None, id="", id_size=None, id_color=None, id_font=None, symbol=None, color=None, size=None, xoffset=0.0, yoffset=0.0, line_color=None, line_size=None, line_type=None)

color2vcs(self, canvas, col)

defaultSkillFunction(self, s, R)
Default skillfunction

draw(self, canvas, data)

drawFrame(self, canvas, data)

drawSkill(self, canvas, values, function=None)
Draw a skill score, default skill score provide in defaultSkillFunction
from Karl taylor, see PCMDI report series 55

drawarrow(self, canvas, xloc, yloc, x1, y1, x2, y2, color)

init(self)

list(self)

matchVcsColor(self, canvas, r, g, b)

plot(self, data, template='default', skill=None, bg=0, canvas=None)
plots

script(self, file, option='a')

setattr__(self, name, value)

class *TDMarker*

Methods defined here:

__init__(self, parent)

__len__(self)

__setattr__(self, name, value)

addMarker(self, status='on', line=None, id="", id_size=None, id_color=None, id_font=None, symbol=None, color=None, size=None, xoffset=0.0, yoffset=0.0, line_color=None, line_size=None, line_type=None)

equalize(self)

Make sure that we have the same amount of everything
usage *equalize*()
Also updates self.*number*

insert(self, i)

list(self)

pop(self, i)